

TAC Team Information

SkillsUSA 2020

At least two judges will be assigned to each team. The team with the highest score, will receive 1st place, second highest will receive 2nd place and third highest score will receive 3rd place. **In the event of a tie, the SkillsUSA knowledge test will be used to determine the placement.**

Instructors can **OBSERVE** their respective team's performance **ONLY**. No observation of other teams. Instructors may not assist their teams during the scored performance or the test (*if applicable*). Each team will be given the scenario and blueprint of the area, having no less than 5 minutes and no more than 7 minutes to construct a plan. The judges will brief each team prior to entering the competition area and debrief each team after the performance. Please encourage your team to ASK QUESTIONS. There is nothing better than having as much intel as possible. We are not trying to "hide" anything or deceive any team. If the judge can answer the question, then he/she will. Just like the real world of intel!

Once the judge calls "**GAME ON**", the team will have no more than 5 minutes to complete the mission (*no exceptions*). **ONLY A JUDGE CAN CALL "GAME OVER" PRIOR TO THE 5 MINUTE MARK!** This may happen for various reasons such as safety, equipment malfunction, personnel issues, etc. In the event of a premature "**GAME OVER**", the team **must stop** all movement and **wait** for instructions. The team will be allowed a redo. There will be a third party timekeeper for the 5 minutes. At that 5-minute mark, the timekeeper will inform a judge at which time the judge will call "**GAME OVER**".

Please e mail me if you have any questions, concerns, recommendations, etc. My e mail is:

jgray@rockdale.k12.ga.us

SkillsUSA 2020

TAC Team Competition Scenario

Read carefully! You have up to but no more than 7 minutes to construct a plan of action. Take the information given at prima facie. Do not add to or take away from it. At the 7-minute mark, you will be briefed by a judge. After the briefing, a judge and judge only will call "GAME ON" at which time you will have NO MORE THAN 5 MINUTES to complete the task.

ONLY A JUDGE CAN CALL "GAME OVER" PRIOR TO THE 5 MINUTE MARK! This may happen for various reasons such as safety, equipment malfunction, personnel issues, etc. In the event of a premature "GAME OVER", the team must stop all movement and wait for instructions. The team will be allowed a redo.

At that 5 minute mark, the timekeeper will inform a judge at which time the judge will call "GAME OVER".

Anyone wearing a yellow or orange vest is OUT OF PLAY!

Scenario

The police department received a 911 in reference to an active shooter at the local high school. Patrol has the shooter contained in one area of the school. You have the layout of the area. They have backed out and called for TAC.

The shooter has barricaded himself in an unknown room. He is armed and must be taken into custody. Patrol stated that they might have seen other weapons in the hallway. They could not be certain. There may be hostages or victims in the room with the shooter.

There may be some rooms occupied and secured with school protocol in place. The school protocol is as follows:

GREEN CARD: All Okay/No Threat

If you make contact with anyone in a GREEN room, gather intel through the door if they can provide any. You **DO NOT** have to search and clear GREEN rooms!

You must locate the room where the shooter is held-up, take him into custody and clear the room. **There is only one shooter.**

Be aware that audio school alarms may be going off as well as other distractions! STAY FOCUSED!! You must recover and secure all weapons!

After the shooter has been taken into custody, you must bring him out to a secure area.

Good luck and stay alert!!

Obstacle Course

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Tactical Team Event

Here is a look at the obstacle course lay out for the competition this year. At least four team members must compete in the obstacle course. The course will be run as a team with assistance allowed on certain obstacles such as the wall.

Total maximum score (still to be determined at this time) will be given to the team with the fastest time. **Second and third fastest times will be given certain scores.** All other teams behind the third fastest time will receive a standard score.

Any obstacle NOT completed by ALL team members will be penalized with 5 seconds per obstacle NOT completed. For example, any member of the team failing to get over the wall will result in 5 seconds added to final time.

The following is an idea of the course lay out. There may be some slight changes according to location of the course, weather, etc. However, I will only take away for the course and NOT add, so there should be no surprises.

Door breach (*time starts on contact*)

6 to 8-foot wooden wall (I will have mats)

100-yard (300-feet) run

Dummy carry 20-yards (60-feet) and back 20-yards (60-feet)

Tire stack on and off

Tractor tire pull 15-yards (45-feet) (*time ends when ENTIRE tire crosses line*)

There will only be one timekeeper who will also be the judge. He/she will do a walk through with each team so that each team will have a fair understanding of expectations. The judge's decision and subjective interpretation WILL STAND.

We will not have a sign-up sheet for the obstacle course as everyone arrives at different times. Just know that as soon as we can get the obstacle course up that Thursday morning, we will begin competition.

My office number is 770-388-5677 ext. 31193 0800 hours to 1530 hours

My personal cell phone is 334-391-0107. Take care and God Bless!

TAC Team Scenario Score Sheet

SkillsUSA

Team/School: _____

Judge 1

(250 pts possible)

Outstanding use of cover	5	10	15	20	25
Movement to contact	5	10	15	20	25
Outstanding communication	5	10	15	20	25
Take down and control of suspect	5	10	15	20	25
Team safety	5	10	15	20	25
Keen awareness upon approach	5	10	15	20	25
Rear cover	5	10	15	20	25
Weapon control	5	10	15	20	25
Overall control of the scene	10	20	30	40	50

Points earned: _____

Judges' signature: _____

Completion time: _____

Total Points earned (1000 pts possible)

TAC scenario points: _____

Obstacle Course points: _____

Knowledge test points *(based on the average of the top four individual test scores)*: _____

Total earned: _____